








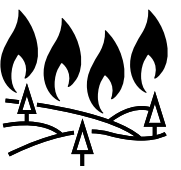





The Wildfire Game

Wildfire Response Guidelines

As the wildfire progresses, your community will face increasing risk. Use this guideline to think about what resources you need to respond to the changing situation.

Wildfire Levels	Immediate Actions	Secondary Actions
Level 0 No Wildfire Risk 	Lowest wildfire risk, no action needed—address the Community Challenge .	
Level 1 Low Wildfire Risk 	Task a: Send alert with <u>automated alert/notice system</u> via email, social media, reverse 911 Task b: <u>Volunteer teams</u> ready to move equipment to emergency coordination center  Task c: Confirm <u>alternate evacuation routes</u> Task d: <u>Emergency personnel</u> on alert and ready Task e: Request additional <u>police officers</u> to be available with traffic redirection	Task f: Have <u>road signs</u> or <u>road barricades</u> ready to deploy to fire-threatened roadways Task g: <u>Volunteer team</u> ready to help with evacuation  Task h: Arrange <u>alternative school facilities</u>
Level 2 Moderate Wildfire Risk 	Task a: Send alert with <u>automated alert/notice system</u> Task b: Deploy <u>volunteer teams</u> to evacuate people and businesses in the wildfire zone  Task c: Move <u>industrial fire hose</u> to fire line Task d: Use <u>road barricades</u> to close fire-threatened roads Task e: Arrange <u>alternative school facilities</u>	Task f: Identify the closest <u>water reservoirs</u> Task g: Assemble <u>volunteer safety supplies</u> Task h: Coordinate a <u>volunteer team</u> to assist those who need help evacuating or protecting their homes 
Level 3 High Wildfire Risk 	Task a: Send alert with <u>automated alert/notice system</u> Task b: Provide <u>volunteer safety supplies</u> to volunteers Task c: Make <u>state emergency response request</u> Task d: Access city's <u>water reservoirs</u> Task e: Use a <u>volunteer team</u> to assist those who need help evacuating or protecting their homes 	Task f: Designate <u>alternative evacuation route</u> Task g: Set up <u>emergency shelters & supplies</u> Task h: Place firefighting crews on standby
Level 4 Highest Wildfire Risk 	Task a: Send alert with <u>automated alert/notice system</u> with wildfire risk info and evacuation route Task b: Coordinate <u>firefighting crews</u> to protect vulnerable homes Task c: Activate <u>emergency shelters & supplies</u> Task d: Activate <u>public transportation system</u> for assistance with evacuation Task e: Deploy <u>medic team</u> to residents with smoke-related medical conditions	Task f: <u>Police officers</u> monitor roadways to ensure that evacuees can get out Task g: Deploy additional <u>road signs</u> to help with increases in evacuation efforts Task h: Activate secondary <u>volunteer teams</u> to support first responders (childcare, etc.) 



Individual Resource Cards: Symbol indicates task where Individual Resource Card can replace Community Resource Card.



FLARE-UP: When a flare-up occurs (a new area catches fire), your town will need the following to fight it:

- Industrial water hoses or helicopter with fire retardant
- Volunteer team to help clear flammable items
- 4x4 vehicles to transport supplies and volunteers to affected area

Plus at least one of the following:

- 1 medic team to assist
- 1 emergency coordinator
- 5 hand tool sets (shovels, saws, axes)

OR

You can use a Fire-Resistant Construction or Defensible Space card to contain the flare-up.